

FOCUSING ON WELL-BEING

Seminar multilateral eTwinning
03-05.10.2024, Toledo, Spania



		
AGENDA eTwinning Multilateral Seminar: FOCUSING ON WELL-BEING TOLEDO, OCTOBER 3-5, 2024		
J3	V4	S5
15:30 - 15:45 REGISTRATION	9:30 - 11:00 WORKSHOP 1: ETWINNING KITS FOCUS ON WELL-BEING Javier Gascueña y María José Cayuela	9:30 - 11:00 PROJECTS LATEST DETAILS AND REGISTRATION
15:45 - 16:00 WELCOME	11:00 - 11:30 ☕ COFFEE BREAK	11:00 - 11:30 ☕ COFFEE BREAK
16:00 - 16:45 KEYNOTE DIGITAL CITIZENSHIP AND OR ESAFETY Eugenia Casariego	11:30 - 13:00 WORKSHOP 2: WELL-BEING AT SCHOOLS, SMALL THING THAT MAKE A HUGE CHANGE Marta Sánchez	11:30 - 13:00 PLENARY SESSION: PROJECTS PRESENTATION
16:45 - 17:00 ☕ COFFEE BREAK	13:00 - 14:30 🍴 LUNCH	13:00 - 13:30 CLOSING
17:00 - 18:00 GOOD PRACTICES. ETWINNING PROJECTS PRESENTATION (KITS) Marta Sánchez y María José Cayuela	14:30 - 15:00 PROJECTS IDEAS	13:30 🍴 LUNCH BOXES
18:00 - 18:30 SINERGIAS ETWINNING Y ERASMUS + SEPIE	15:00 - 17:00 PROJECT WORK: FIRST STEPS	
18:30 - 19:30 NETWORKING ACTIVITY	17:00 - 17:30 ☕ COFFEE BREAK	
20:30 🍴 DINNER	17:30 - 18:30 PROJECT WORK	
	19:00 CULTURAL ACTIVITY	
	21:00 🍴 DINNER	
   #eTwMulti2024		

J3

- „Digital citizenship and eSafety”
- „All is well that is well...being”
- „The Happylanders”
- Networking

V4

- Plataforma eXelearning
- „Small things that make a huge change”
- Munca la proiect
- Activitate culturala

S5

- Munca la proiect
- Prezentarea proiectelor
- Feedback

ZIUA 1



1. Digital wellbeing



2. 'All is well that is well...being'

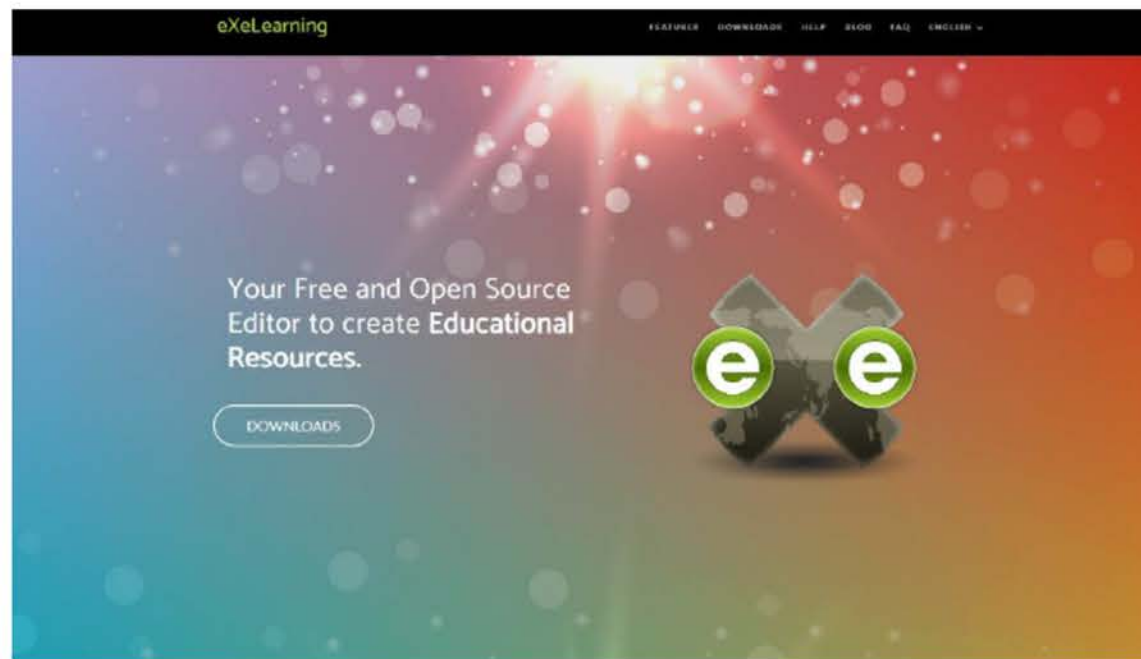


3. 'The Happylanders'



4. Networking

ZIUA 2



1.eXelearning



2.'Small things that make a huge change'

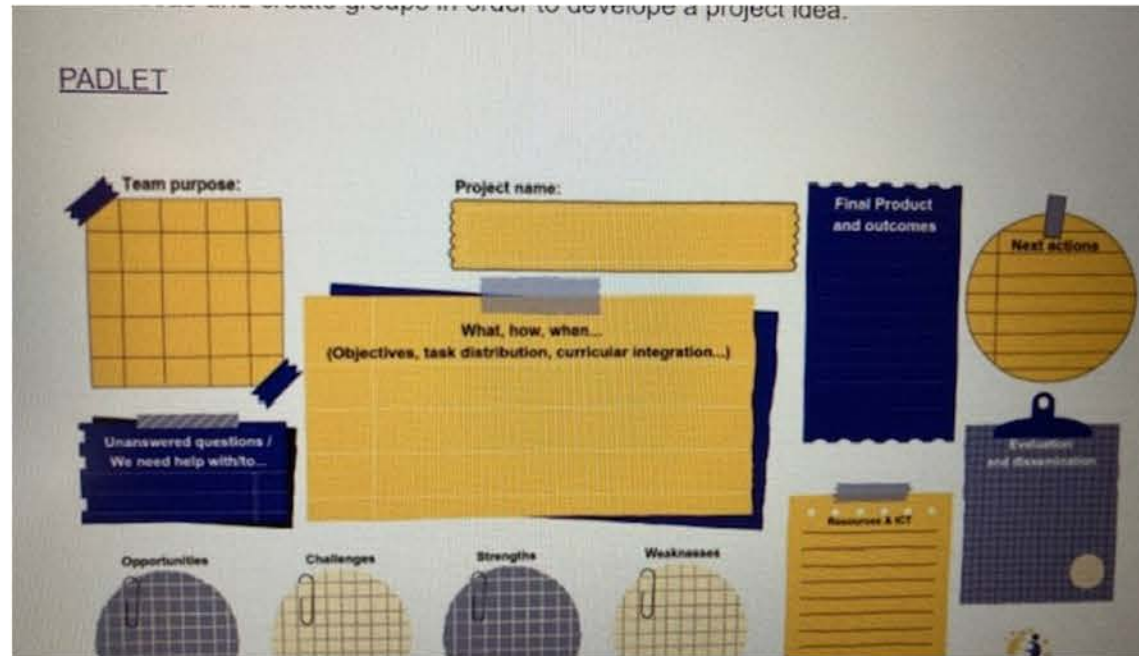


3.Munca la proiect



4. Vizita culturala

ZIUA 3



1. Munca la proiect



2. Prezentarea proiectelor



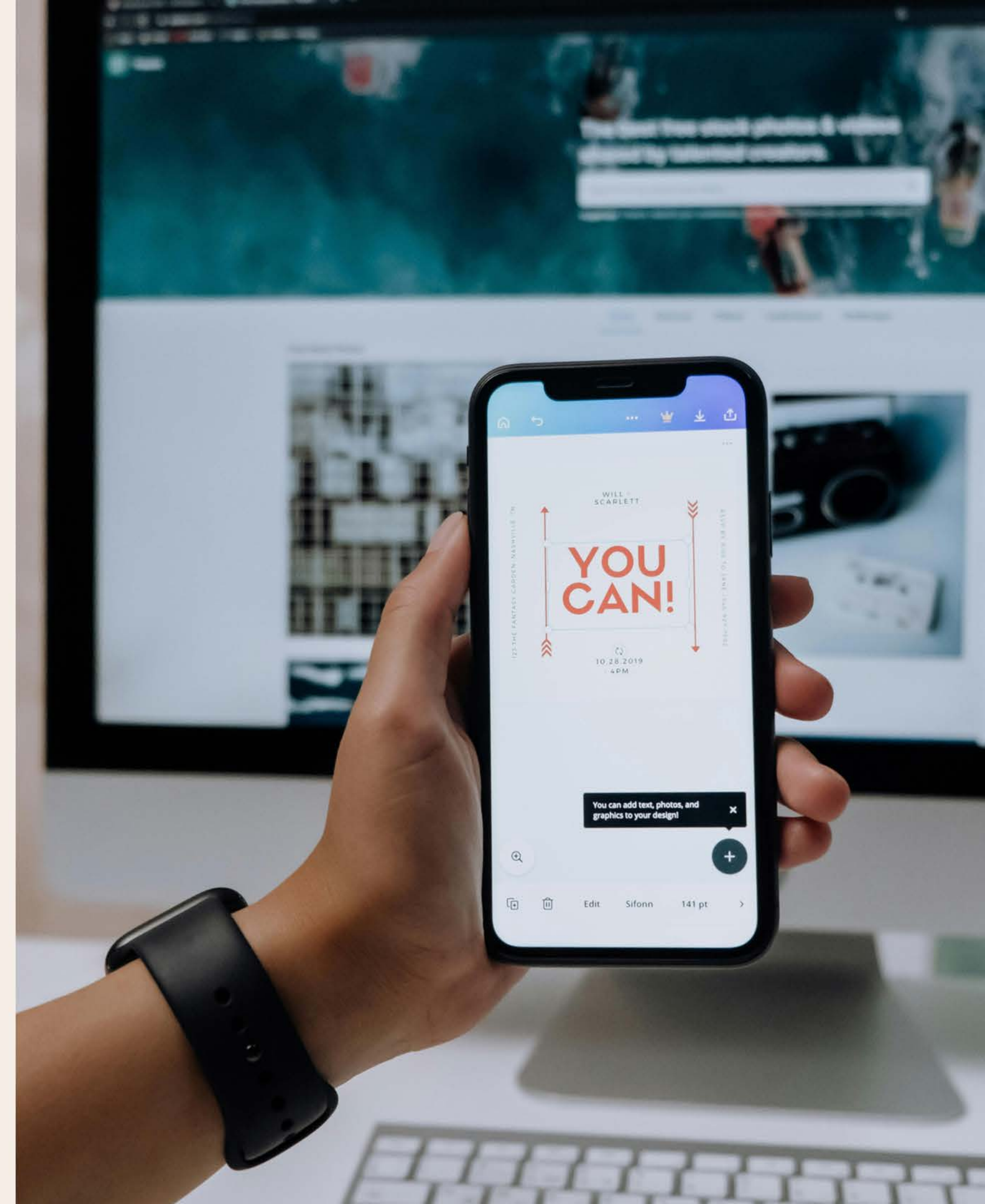
3. Team Romania



4. Familia internationala eTwinning

Aplicatii noi

- Zumpad-acrostih
- Digipad-versiune gratuita->Padlet
- Chat GPT->AI
- Notion->organizare, project management
- Canva->prezentari interactive
- Bing->motor de cautare AI, generator de continut, imagini
- Sketch up->design 3D
- Twinmotion->design
- Habla con la historia->AI
- Garage band->karaoke
- Creator.nightcafe.studio->povesti (AI)
- MetAClass->AR
- Scratch->povesti, jocuri, animatii interactive
- Genially->continut animat interactiv
- Artsteps-> VR design (cladiri, expozitii)
- Rasterbator (coding game)
- eXelearning->continut web educational interactiv
- Wooclap-> prezentari interactive
- Licenta Creative Commons



Digital Detox Day

European School Education Platform



Home | About ▾ | Discover ▾ | Learn ▾ | Teach ▾ | Connect ▾ | eTwinning ▾

Home > eTwinning > My Projects > Digital Detox Day



PROJECT ● Active

Digital Detox Day

Students working on the project will assess their current technology usage, understand its effect on their mental and physical health and compare digital habits across different cultures. They will plan a 'digital detox day', setting goals to reduce screen time and engage in alternative activities. Students will implement a Digital Detox Day to reduce screen time and engage in alternative activities. They will document their experiences and share them with partner schools. They will eventually reflect on their Digital Detox experiences and collaborate with partner schools to create a guide for Healthy Habits.

ID: 156744

📅 Created on: 09.10.2024

🇬🇧 Languages: English

Unlike (1)

Project options ⋮

<https://www.facebook.com/share/v/4h7UaXuPScn5qAaZ/>



A decorative border made of watercolor brushstrokes in shades of orange, green, and blue, framing the central text.

THANK YOU
VERY MUCH!